

**PROJECT:** Box Game

**GROUP NO:** 04 **BATCH**: T1.2112.E0

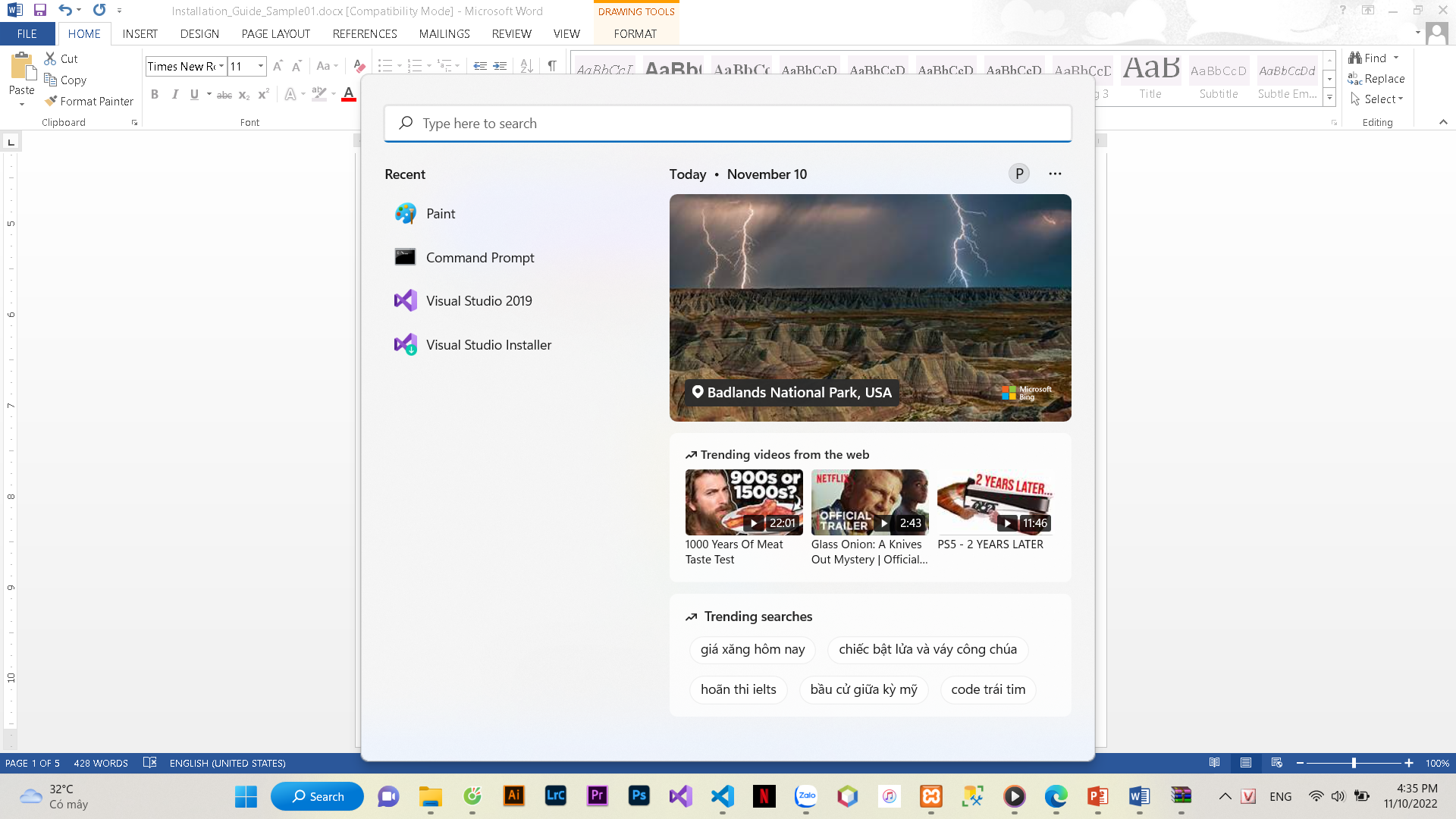
# SYSTEM REQUIREMENTS:

|  |  |  |
| --- | --- | --- |
| **Sr.** | **Item** | **Description** |
| 1. | Operating system | Windows 7, 8, or higher |
| 2. | Hardware | CPU Cores or better with 2 Gigabytes of RAM or better |
| 3. | Web Browser | Version in later of: Edge, Firefox, Chrome, etc… |
| 4. | Fonts | Standard font Unicode: Arial, Tahoma, Lucida Console, Times New Roman, etc… |
| 5. | Other requirement | NodeJS, Git, XAMPP 7.3 or later | A working internet connection. |
| **Notes:** *Do not install IDEs (Integrated Development Environment) on the system such as* ***MS Visual Code****,* ***Dreamweaver****,* ***Netbeans****, etc.* | | |

1. **Program Instrallation**

## Step 1. Clone Project to Computer

- *Open* ***Command Prompt*** *(****cmd – Figure H1)***

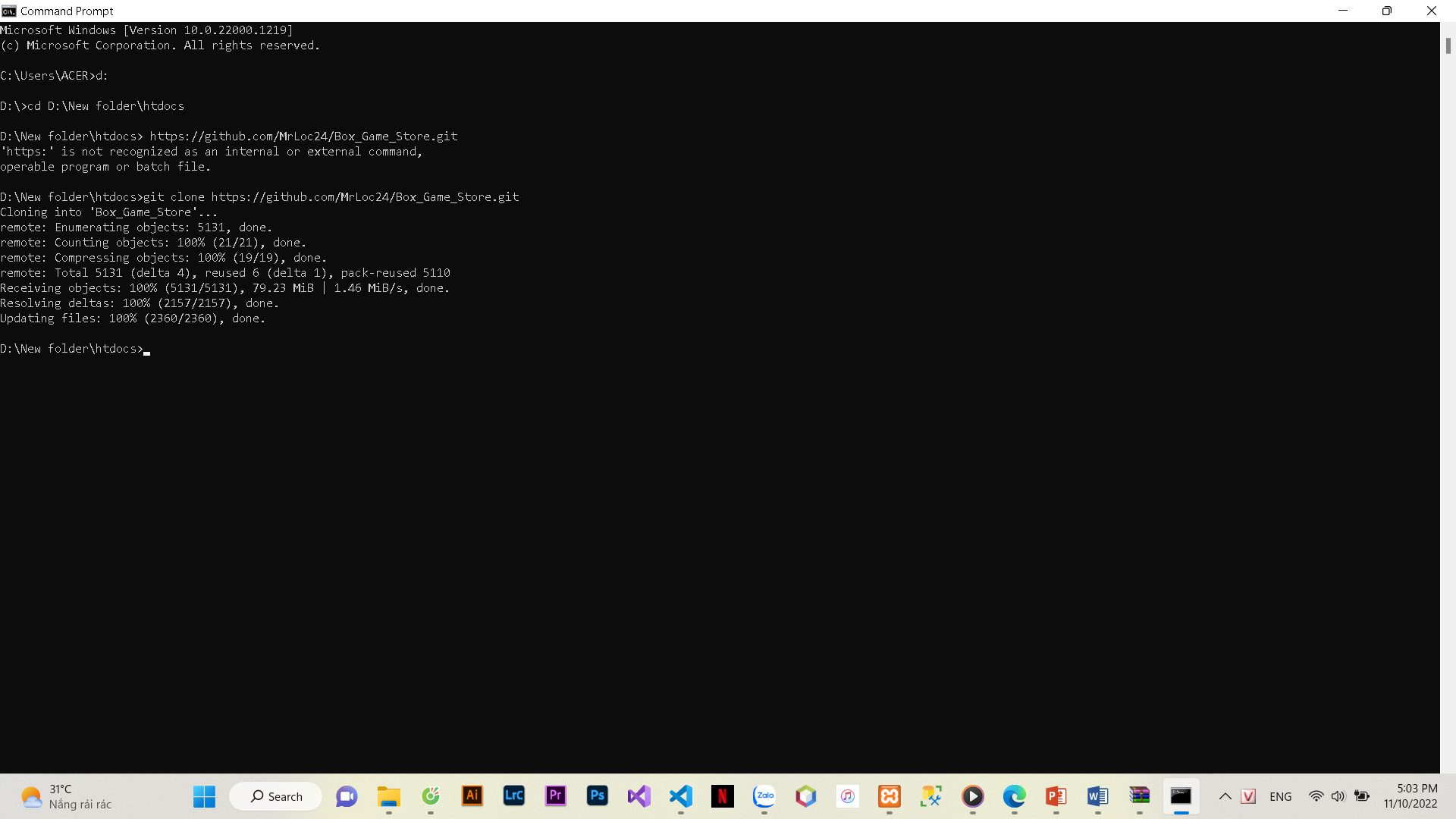


**Figure H1**

(\*) - Installation documentation is included with the installation disc, should follow the proper format which have clear and complete content for anyone to perform.

* + *The Center performs the installation and give a notification of the protection list for successfully. Project not successfully installed is Fail.*
    - ***Go to htdocs folder*** and ***Clone*** *the Project with* ***syntax*** *as the* ***figure H2***

**git clone https://github.com/MrLoc24/Box\_Game\_Store.git**

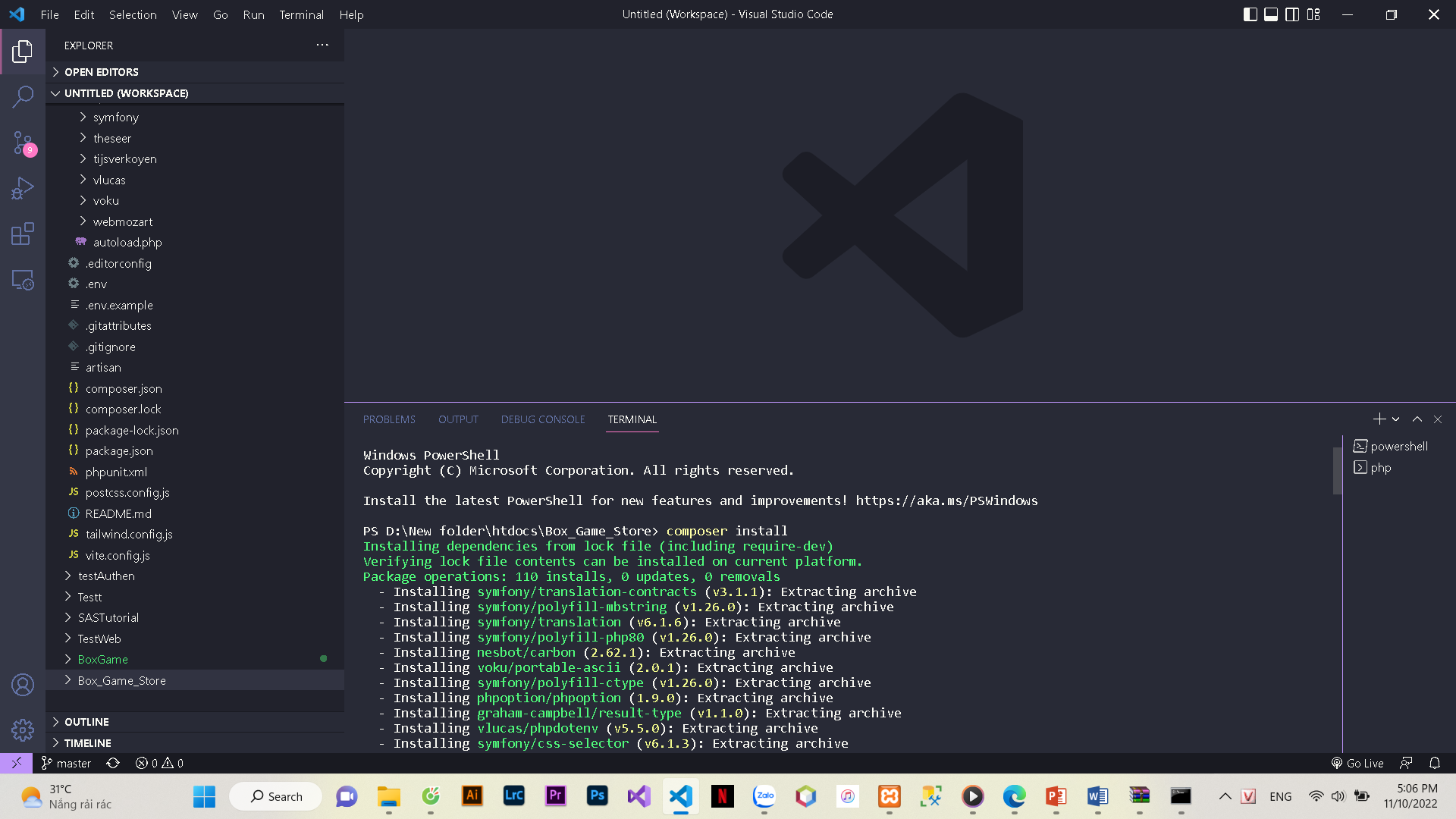


## Step 2. Install Dependencies

**Figure H2**

* + - *In Visual Studio Code, open* ***BoxGame*** *Project Folder.*
    - *Choose Terminal/New Terminal,*
  1. *Install* ***Composer*** *with* ***syntax*** *as the* ***figure H3***

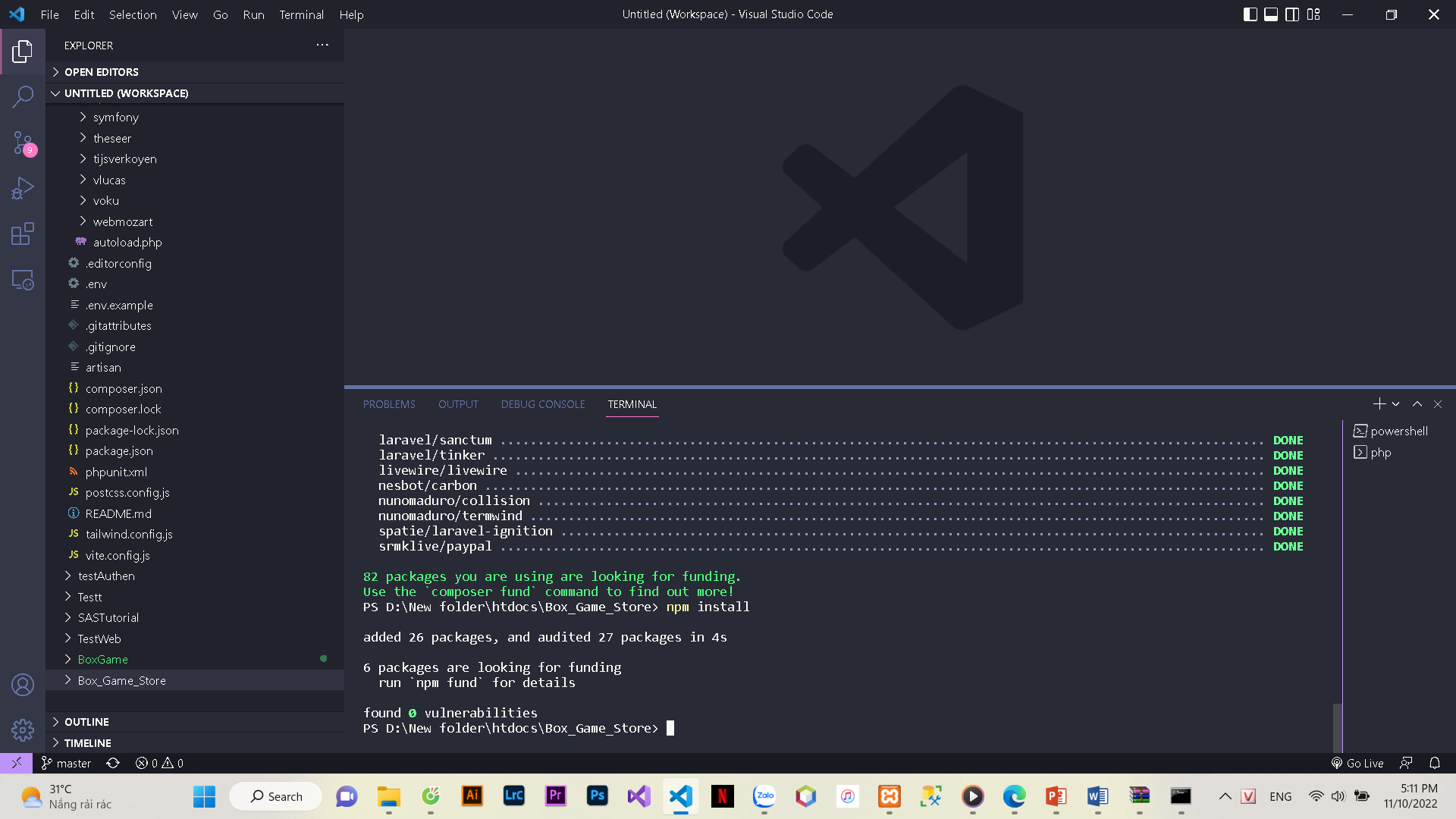
***composer install***



**Figure H3**

* 1. *Install* ***npm*** *with* ***syntax*** *as the* ***figure H4***

**npm install**

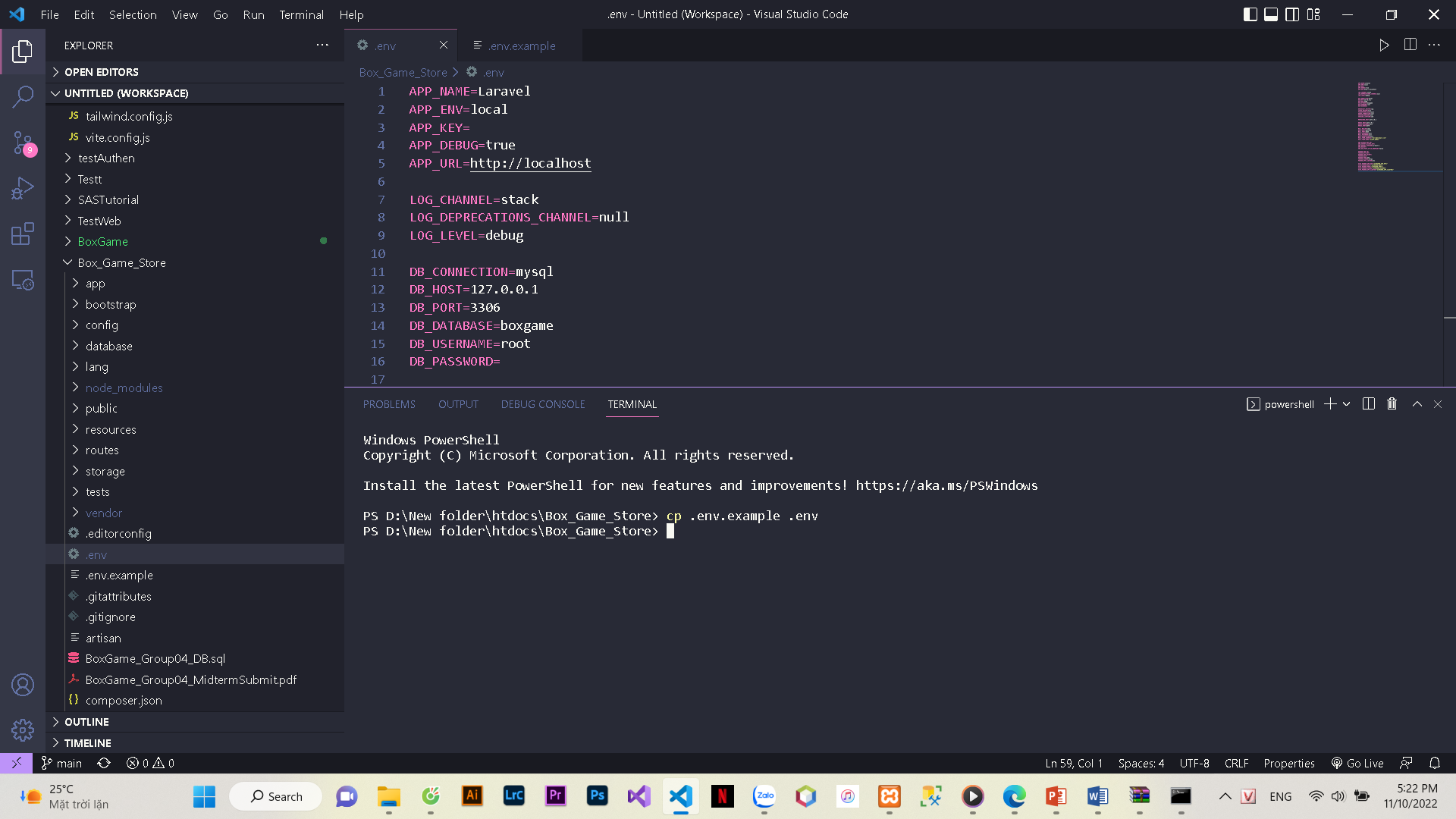


**Figure H4**

**Step 3.** Setup **.env** file and **Model.php** file

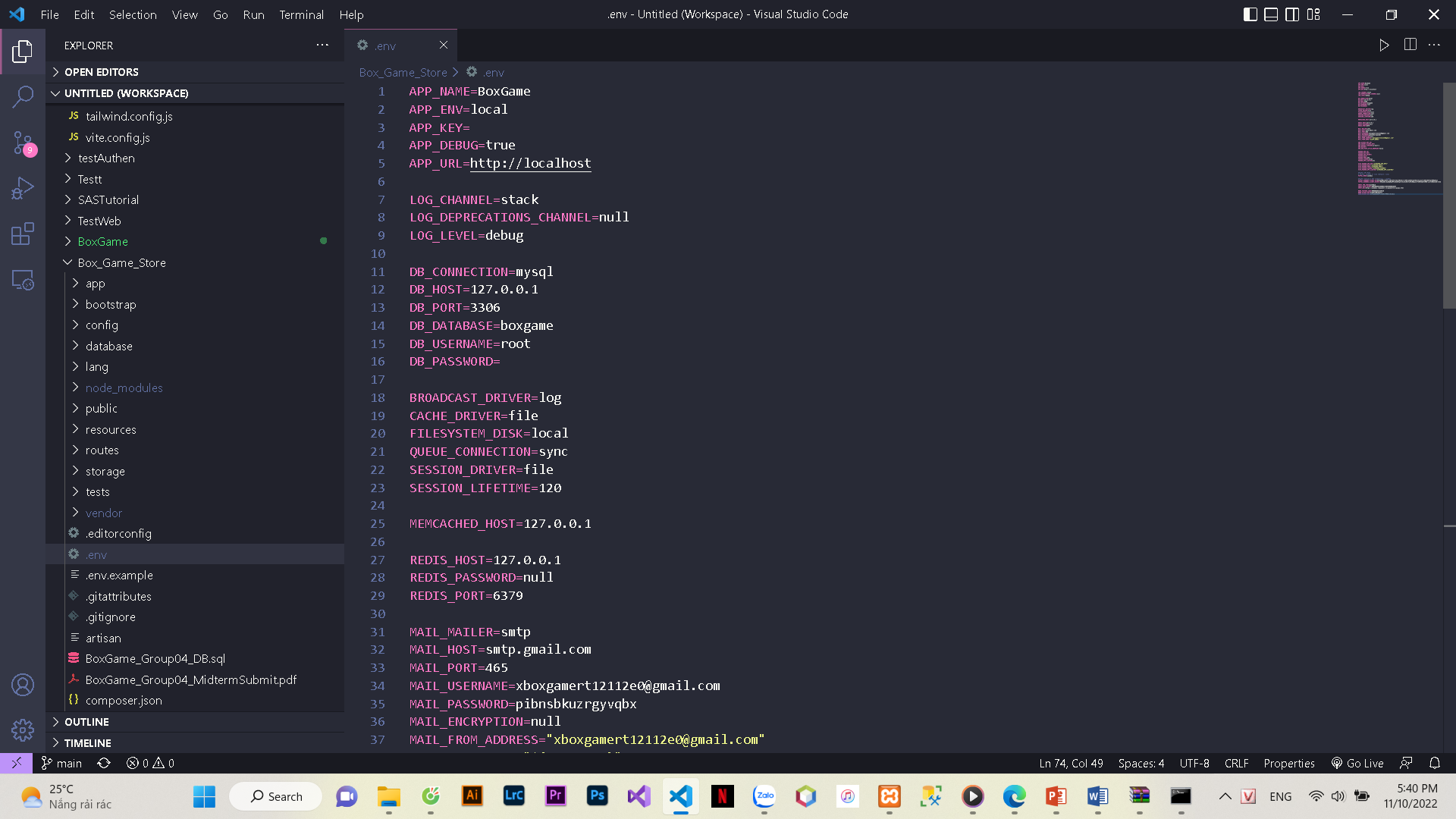
***3.1. Syntax*** *as the* ***figure H6***

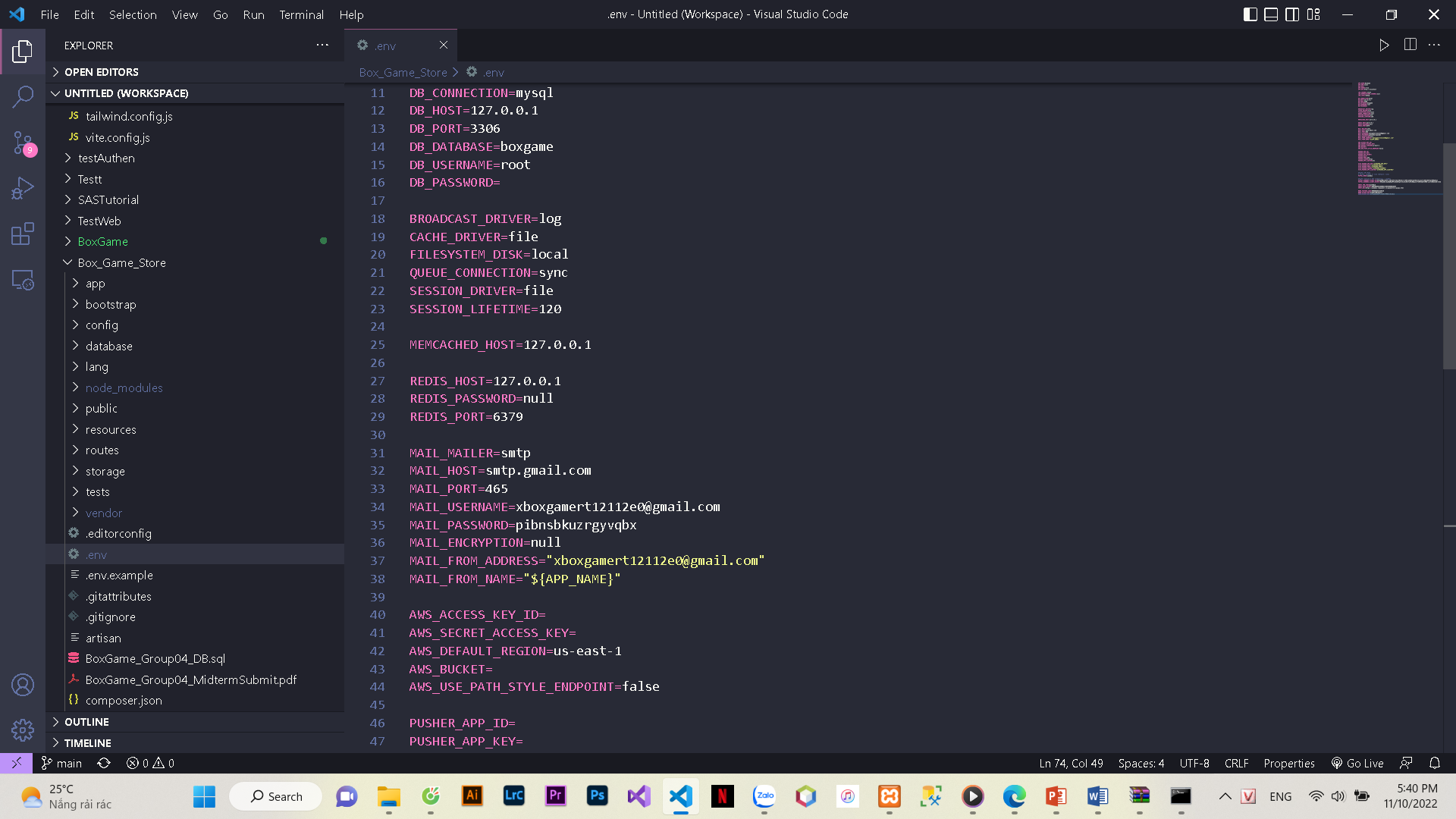
**cp .env.example .env**

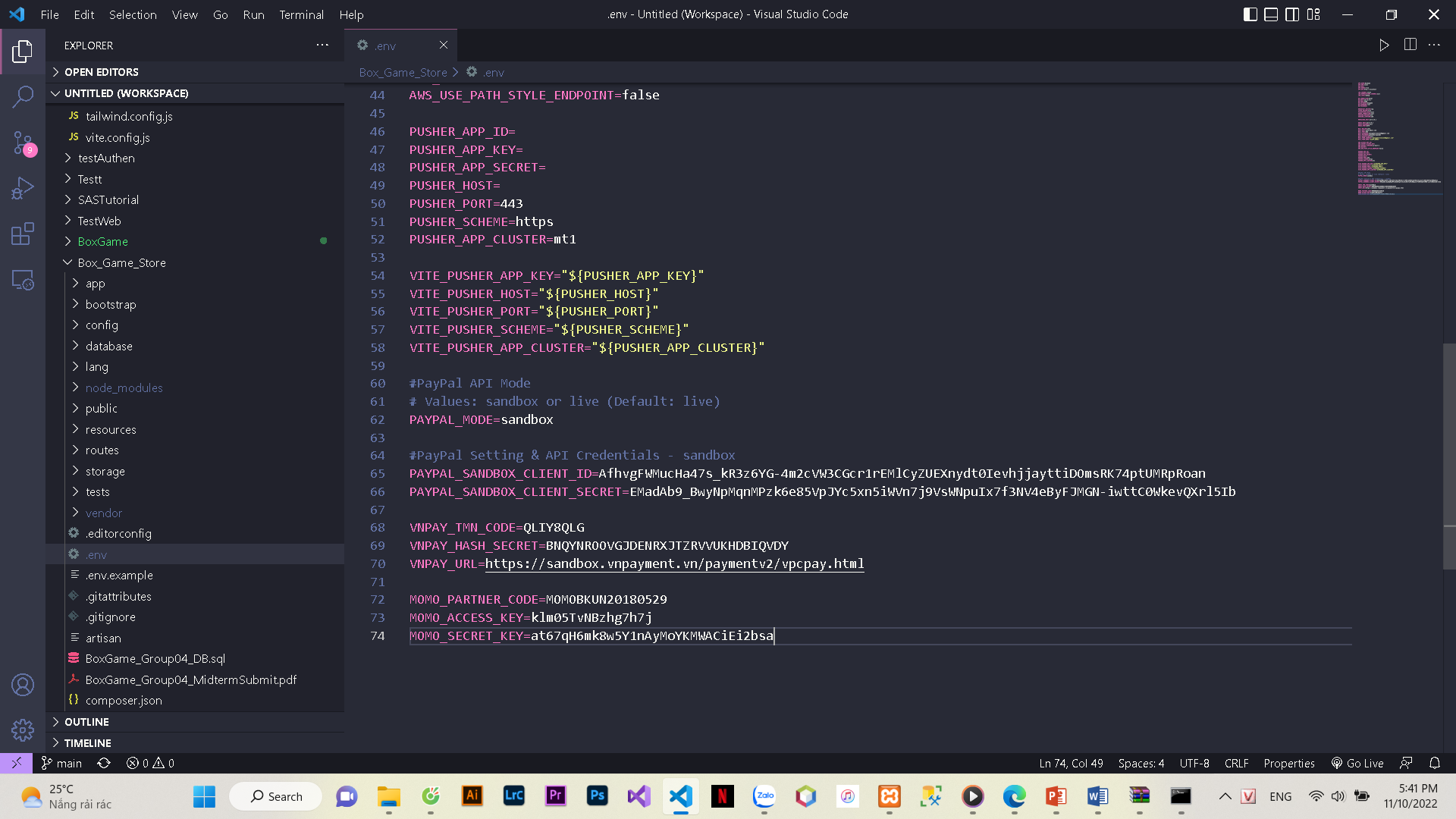


**Figure H6**

***3.2. Change*** *and* ***Add***

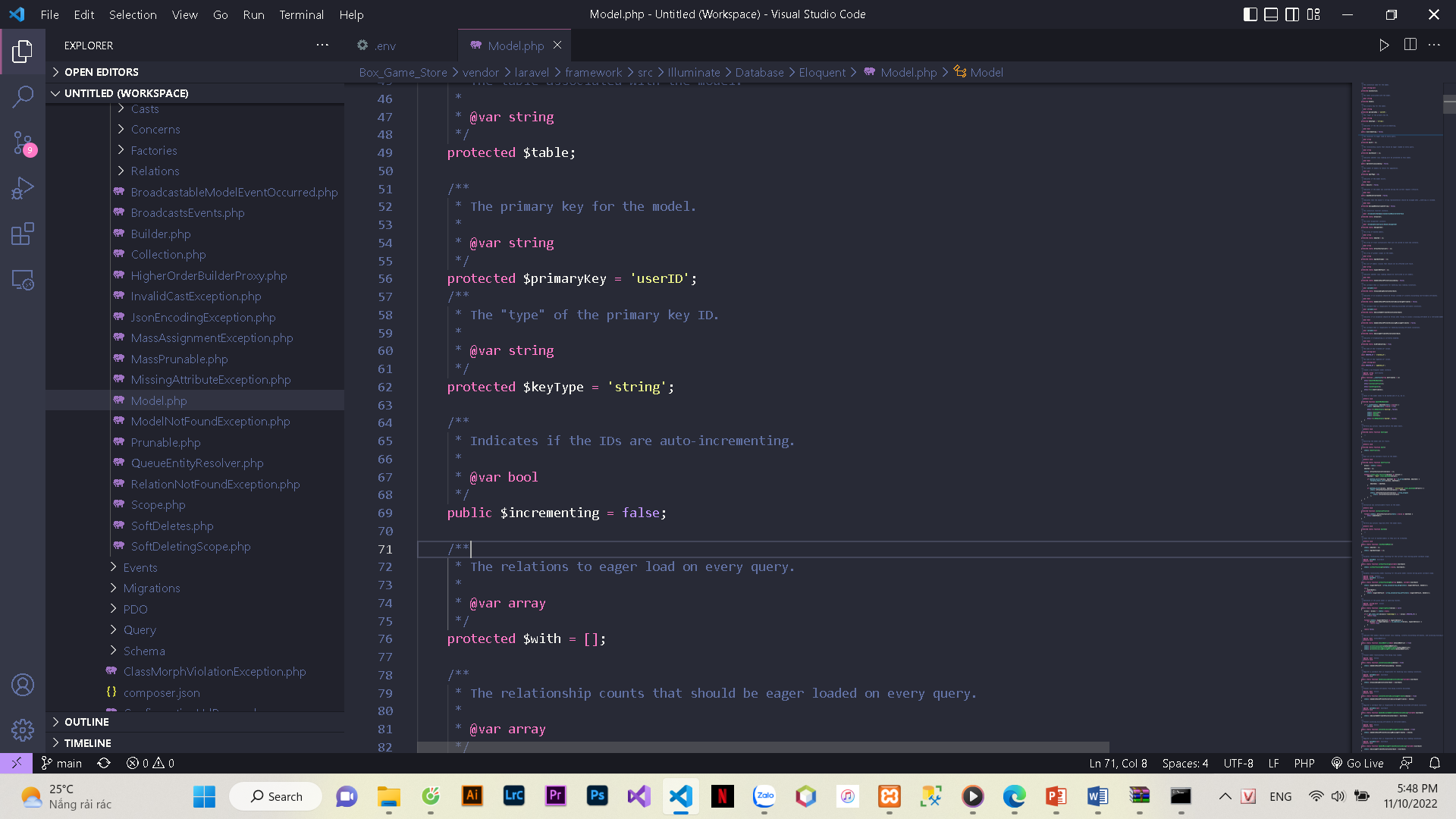






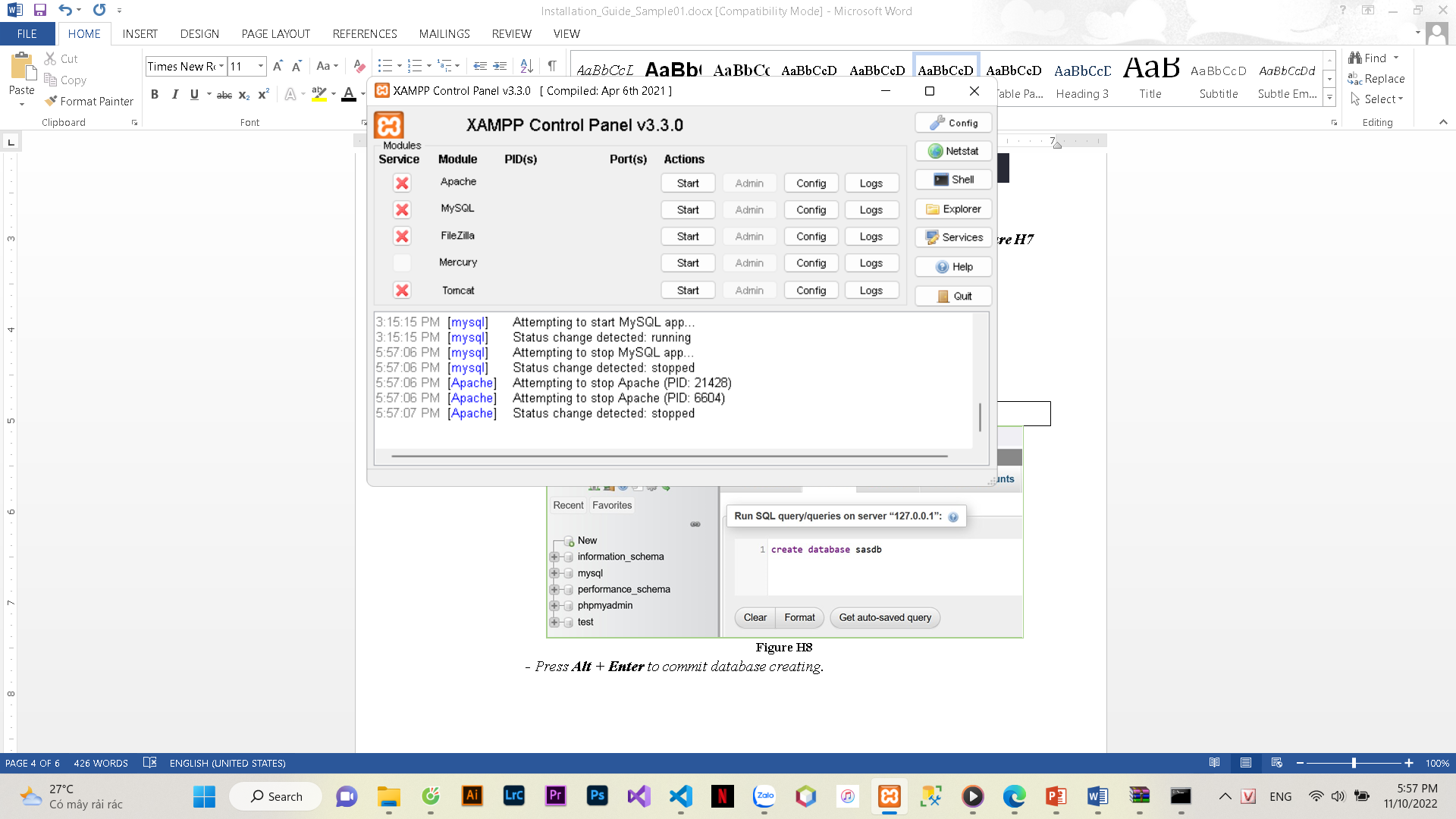
**3.3. Open** file Vendor/Laravel/Framework/Src/Illuminate/Database/Eloquent/Model.php

and **Change**



## Step 4. Setup Database

* *In* ***XAMPP*** *Control Panel, click* ***start*** *button Apache and MySQL as the* ***figure H7***
* *Click* ***Admin*** *button to open* ***MySQL***

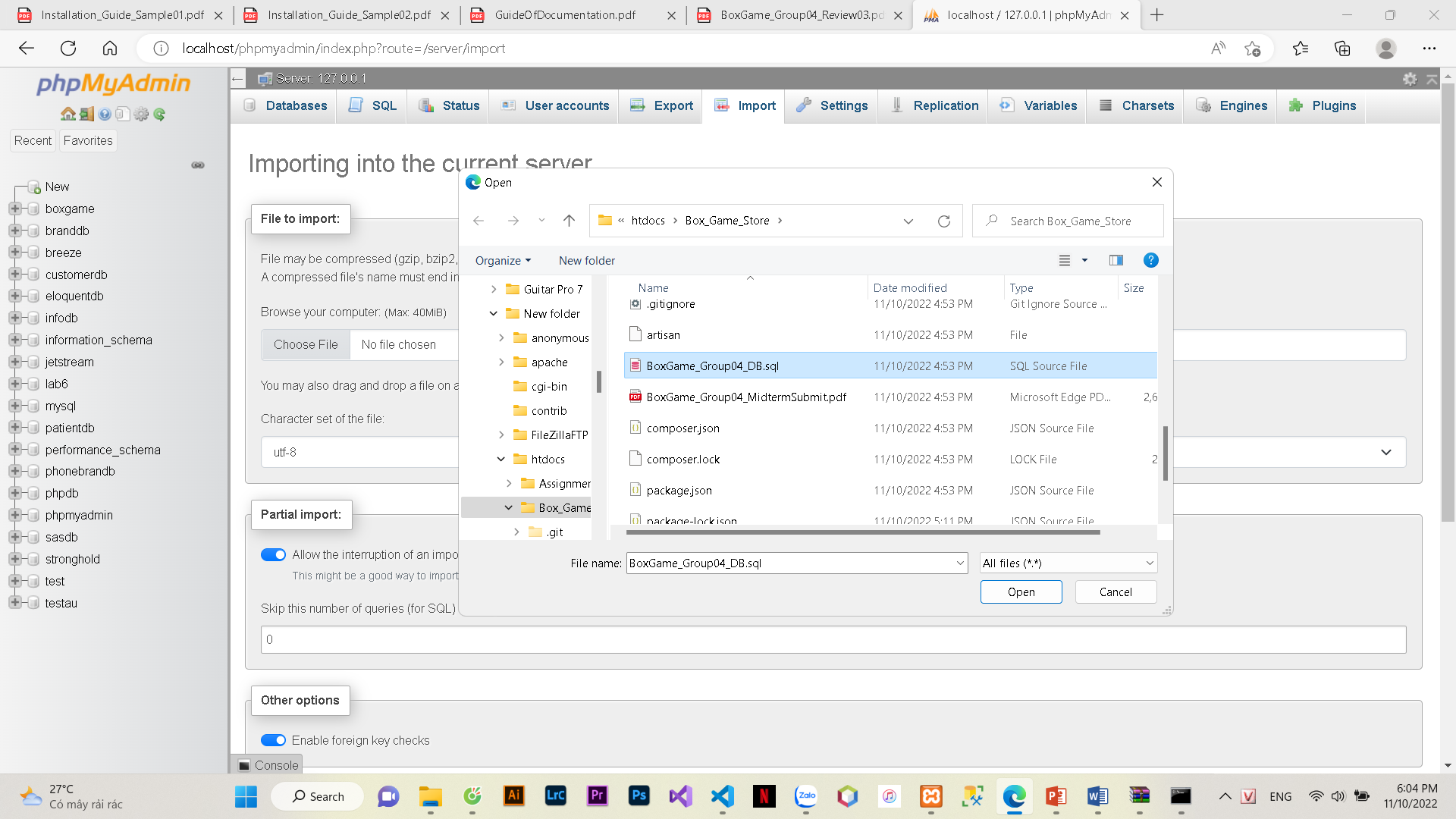


2

1

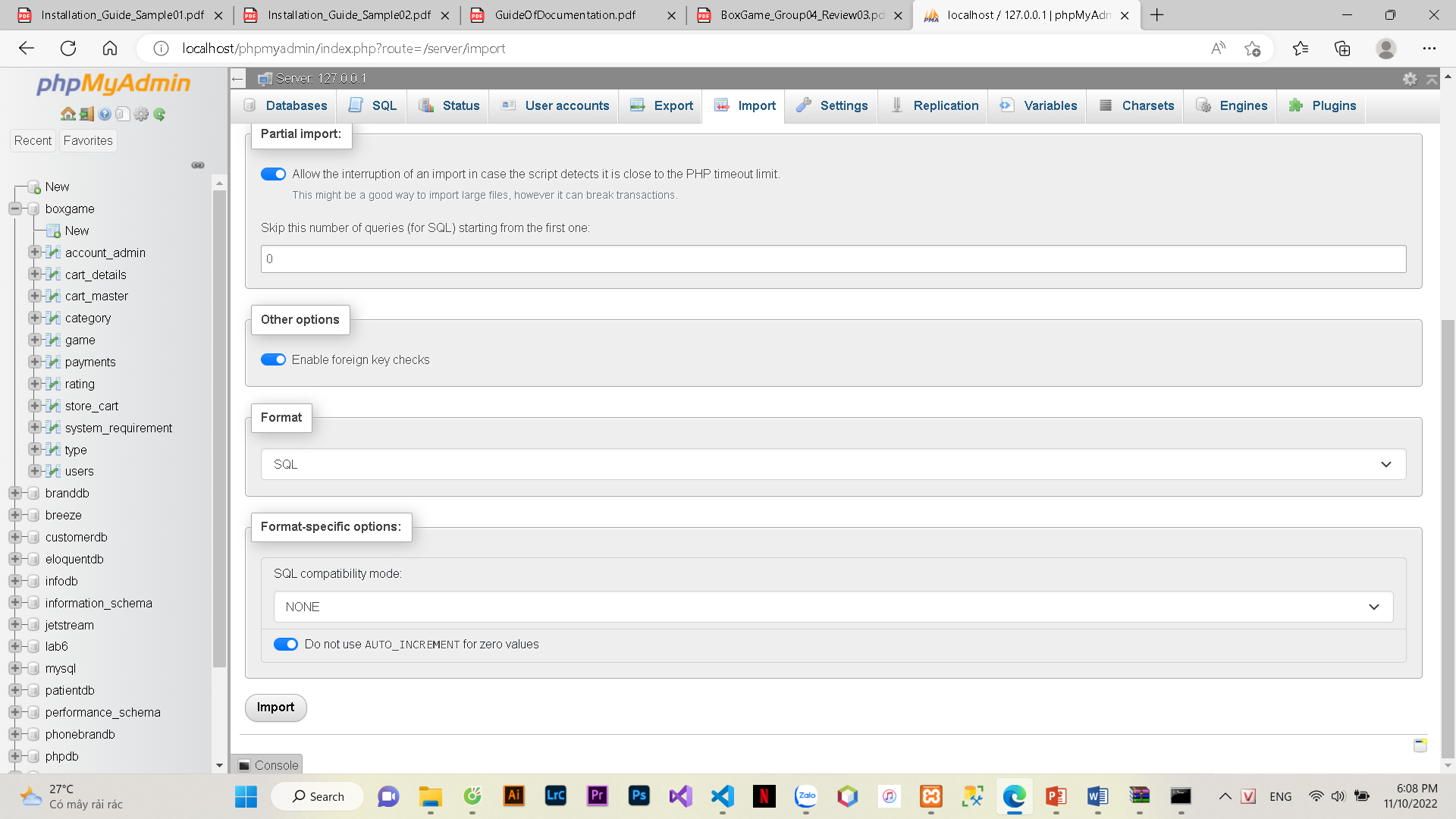
**Figure H7**

* 1. ***Impor****t* ***BoxGame\_Group04\_DB.sql file*** *in phpMyAdmin**as the* ***figure H8***
* *In phpMyAdmin*
* *Click* ***Import*** *toolbar, choose* ***Choose File*** *button,*
* *Select* ***BoxGame\_Group04\_DB.sql*** *in* ***Box\_Game\_Store*** *folder click* ***Open****.*
* *Click* ***Import*** *button at the end of the screen to finish.*



**Figure H8**

* 1. *Import* ***button*** *at the the end of the screen**as the* ***figure H9***

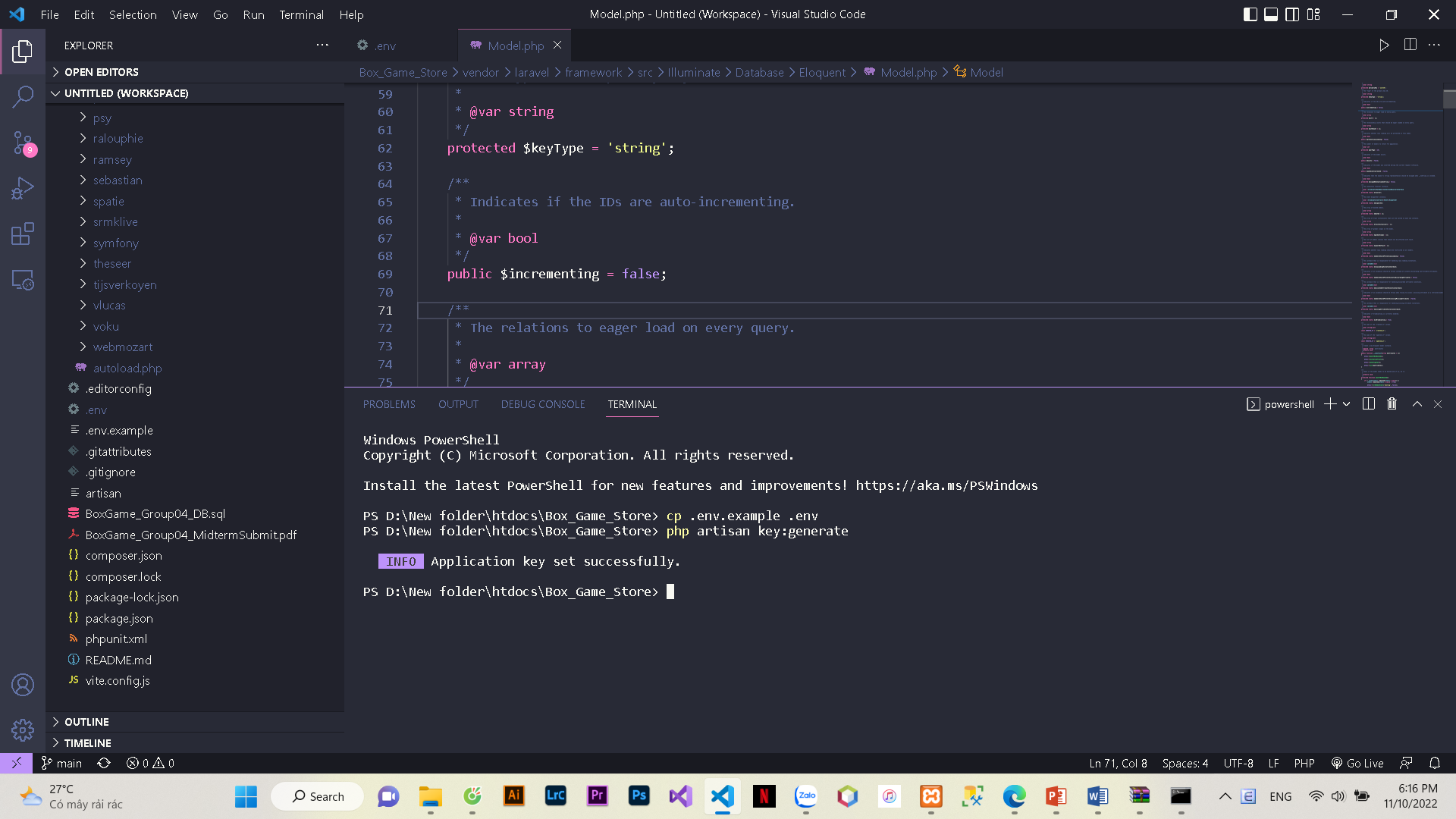


**Figure H**

## Step 5. Generate a key

* *Return Visual Studio Code,*
* *Click View/Terminal*
* *Generate a key with* ***syntax*** *as the* ***figure H10***

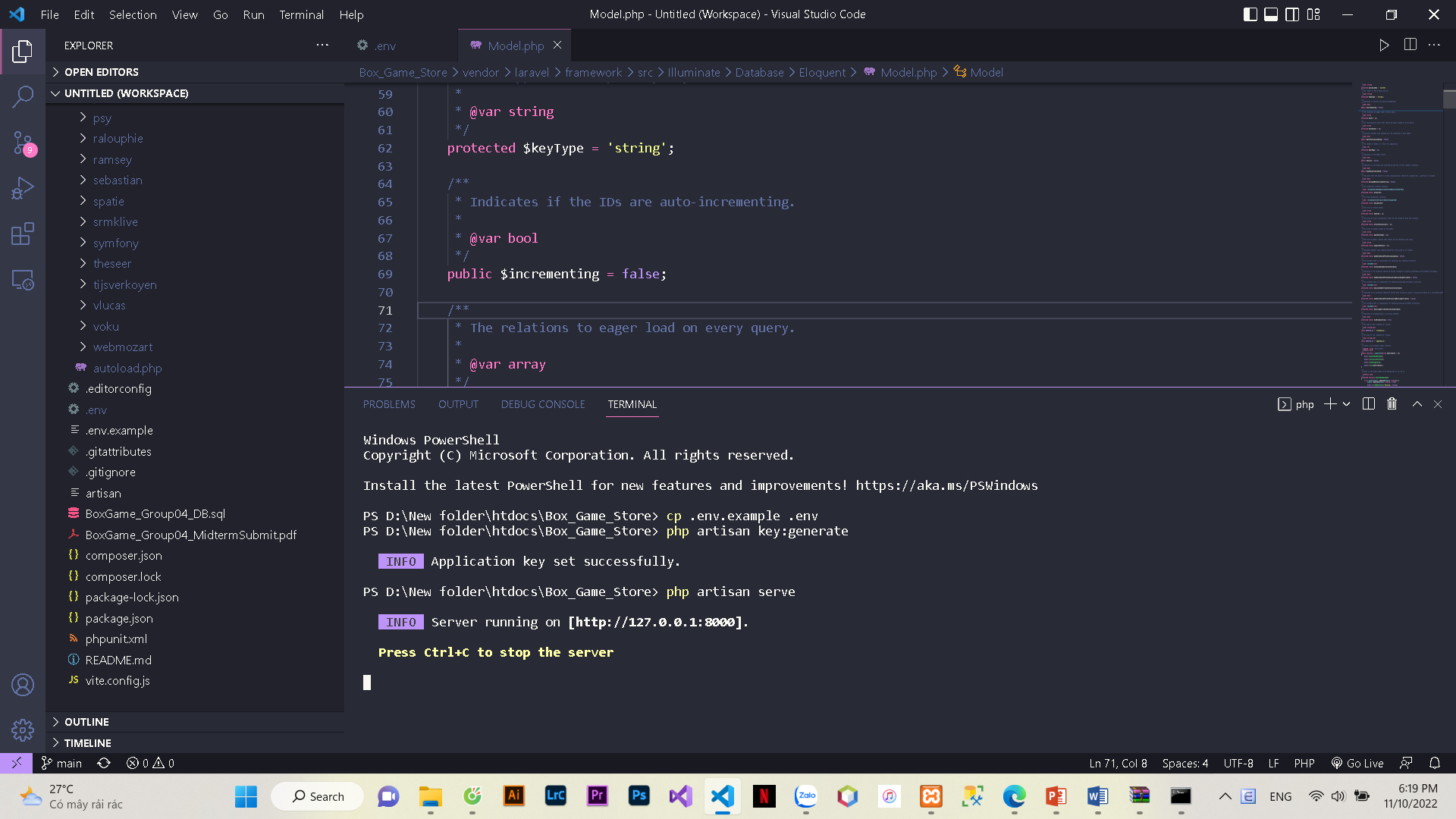
**php artisan key:generate**



## Step 6. Execute the SASTutorial

**Figure H10**

* *Start server with* ***syntax*** *as the* ***figure H11***



**Figure H11**

# Successful test

* + *Open Web Browser, type Laravel development server* (Username: loc, Password: 12345678)*.*
  + *Homepage should be displayed as described in the documentation.*

